

# Duluth Huskies

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**Job Title:** Music Operator

**Reports to:** Front Office

**Compensation:** \$35 per game

## **Position Overview:**

Keep the stadium energized by playing walk-up songs, theme night music, and other audio cues to enhance the fan experience. As the Music Operator, you'll play a key role in creating the atmosphere at Wade Stadium while working closely with the gameday staff to keep the game entertaining and engaging.

## **Responsibilities:**

- Operate the ballpark sound system during Duluth Huskies home games.
- Play walk-up songs, between-inning music, and in-game sound effects at the appropriate times.
- Follow the game closely to ensure music and audio cues match the flow of play.
- Coordinate with the public address announcer and gameday staff on timing and promotions.
- Prepare and organize playlists prior to each game, including theme nights and special events.
- Maintain a high level of focus throughout the entire game.
- Arrive before first pitch for setup and remain through the conclusion of the game.

## **Requirements:**

- Strong attention to detail and ability to stay engaged during live gameplay.
- Basic understanding of baseball and game flow.
- Interest in music, audio, or live event production is preferred.
- Reliable, punctual, and able to work evenings, weekends, and holidays.
- Reliable transportation to and from Wade Stadium.
- Availability to work the majority of the 36 home games throughout the summer (occasional conflicts are okay, but consistent attendance is expected).

## **Benefits:**

- Be in control of the in-game music and atmosphere.
- Fun, creative role in a live sports environment.
- Work closely with the gameday and full-time Huskies staff
- Gain hands-on experience in live event production and operations.